

Product Specifications

Customer	Standard
Description	1.54" E-PAPER DISPLAY
Model Name	1.54inch e-Paper B V2
Date	2021/01/11
Revision	1.1



Table of Contents

1.	Gen	eral Description	4
	1.1	Overview	4
	1.2	Feature	4
	1.3	Mechanical Specification	5
	1.4	Mechanical Drawing of EPD module	6
	1.5	Input/Output Terminals	7
	1.6	Reference Circuit	9
2.	Envi	ronmental	10
	2.1	Handling, Safety and Environmental Requirements	10
	2.2	Reliability test	12
3.	Elect	crical Characteristics	13
	3.1	Absolute maximum rating	13
	3.2	DC Characteristics	13
	3.3	Serial Peripheral Interface Timing	15
		Power Consumption	
	3.5	MCU Interface	16
4.	Турі	cal Operating Sequence	20
	4.1	Normal Operation Flow	20
5.	Com	mand Table	21
6.	Tem	perature Range	27
7.	Optio	cal characteristics	28
	-		28
	7.2		29
	7.3		29
8.	Poir		30
9.			32
			33



Version	Content	Date	Producer
1.0	New release	2020/04/27	
1.1	Updating	2021/01/11	



1. General Description

1.1 Overview

1.54inch e-Paper B is an Active Matrix Electrophoretic Display (AMEPD), with interface and a reference system design. The 1.5" active area contains 200×200 pixels, and has 1-bit B/W/R full display capabilities. An integrated circuit contains gate buffer, source buffer, interface, timing control logic, oscillator, DC-D. SRAM.LUT, VCOM and border are supplied with each panel.

1.2 Features

- 200×200 pixels display
- High contrast
- High reflectance
- Ultra wide viewing angle
- Ultra low power consumption
- Pure reflective mode
- Bi-stable display
- Commercial temperature range
- Landscape, portrait modes
- Hard-coat antiglare display surface
- Ultra Low current deep sleep mode
- On chip display RAM
- Low voltage detect for supply voltage
- High voltage ready detect for driving voltage
- Internal temperature sensor
- 10-byte OTP space for module identification
- Waveform stored in On-chip OTP
- Serial peripheral interface available
- On-chip oscillator
- On-chip booster and regulator control for generating VCOM, Gate and Source driving voltage
- I2C signal master interface to read external temperature sensor/built-in temperature sensor

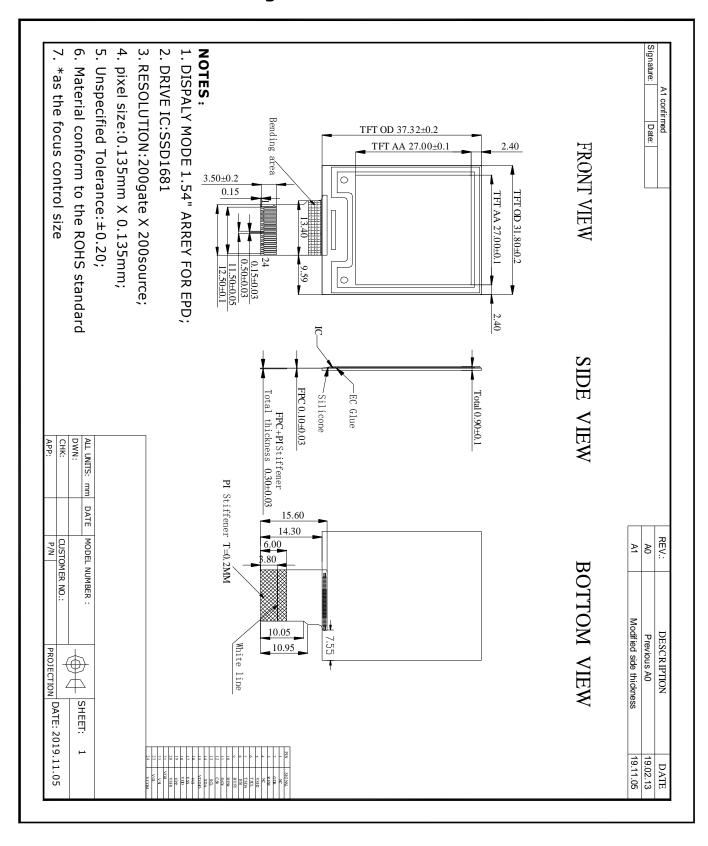


1.3 Mechanical Specifications

Parameter	Specifications	Unit	Remark
Screen Size	1.5	Inch	
Display Resolution	200(H)×200(V)	Pixel	Dpi:188
Active Area	27.00 (H)×27.00 (V)	mm	
Pixel Pitch	0.135×0.135	mm	
Pixel Configuration	Square		
Outline Dimension	37.32(H)×31.80(V) ×0.9(D)	mm	Without masking film
Weight	2.1±0.2	g	



1.4 Mechanical Drawing of EPD module





1.5 Input/Output Terminals

Pin#	Single	Description	Remark
1	NC	No connection and do not connect with other NC pins	Keep Open
2	GDR	N-Channel MOSFET Gate Drive Control	
3	RESE	Current Sense Input for the Control Loop	
4	NC	No connection and do not connect with other NC pins e	Keep Open
5	VSH2	This pin is Positive Source driving voltage	
6	TSCL	I2C Interface to digital temperature sensor Clock pin	
7	TSDA	I2C Interface to digital temperature sensor Date pin	
8	BS1	Bus selection pin	Note 1.5-5
9	BUSY	Busy state output pin	Note 1.5-4
10	RES#	Reset	Note 1.5-3
11	D/C #	Data /Command control pin	Note 1.5-2
12	CS#	Chip Select input pin	Note 1.5-1
13	SCL	serial clock pin (SPI)	
14	SDA	serial data pin (SPI)	
15	VDDIO	Power for interface logic pins	
16	VCI	Power Supply pin for the chip	
17	VSS	Ground	
18	VDD	Core logic power pin	
19	VPP	Power Supply for OTP Programming	
20	VSH1	This pin is Positive Source driving voltage	
21	VGH	This pin is Positive Gate driving voltage	
22	VSL	This pin is Negative Source driving voltage	
23	VGL	This pin is Negative Gate driving voltage	
24	VCOM	These pins are VCOM driving voltage	

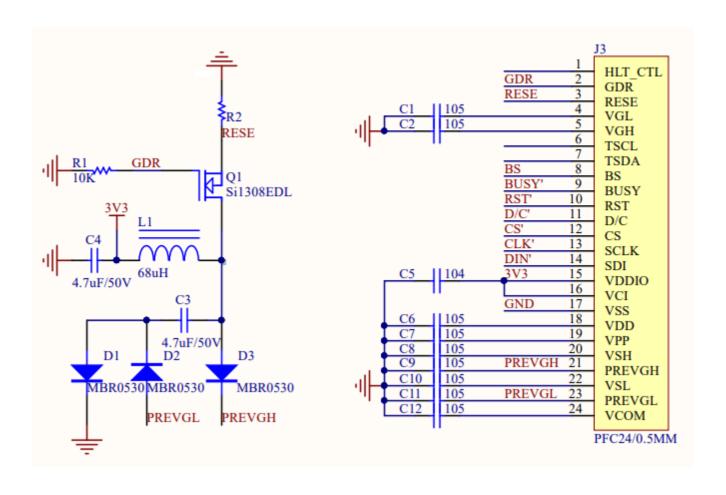


- **Note 1.5-1**: This pin (CS#) is the chip select input connecting to the MCU. The chip is enabled for MCU communication: only when CS# is pulled LOW.
- **Note 1.5-2**: This pin (D/C#) is Data/Command control pin connecting to the MCU. When the pin is pulled HIGH, the data will be interpreted as data. When the pin is pulled LOW, the data will be interpreted as command.
- **Note 1.5-3**: This pin (RES#) is reset signal input. The Reset is active low.
- **Note 1.5-4**: This pin (BUSY) is Busy state output pin. When Busy is High the operation of chip should not be interrupted and any commands should not be issued to the module. The driver IC will put Busy pin High when the driver IC is working such as:
- Outputting display waveform; or
- Communicating with digital temperature sensor

Note 1.5-5: This pin (BS1) is for 3-line SPI or 4-line SPI selection. When it is "Low", 4-line SPI is selected. When it is "High", 3-line SPI (9 bits SPI) is selected.



1.6 Reference Circuit





2. Environmental

2.1 HANDLING, SAFETY AND ENVIROMENTAL REQUIREMENTS

WARNING

The display module should be kept flat or fixed to a rigid, curved support with limited bending along the long axis. It should not be used for continual flexing and bending. Handle with care. Should the display break do not touch any material that leaks out. In case of contact with the leaked material then wash with water and soap.

CAUTION

The display module should not be exposed to harmful gases, such as acid and alkali gases, which corrode electronic components.

Disassembling the display module can cause permanent damage and invalidate the warranty agreements.

IPA solvent can only be applied on active area and the back of a glass. For the rest part, it is not allowed.

Observe general precautions that are common to handling delicate electronic components. The glass can break and front surfaces can easily be damaged. Moreover the display is sensitive to static electricity and other rough environmental conditions.

Mounting Precautions

- (1) It`s recommended that you consider the mounting structure so that uneven force (ex. Twisted stress) is not applied to the module.
- (2) It's recommended that you attach a transparent protective plate to the surface in order to protect the EPD. Transparent protective plate should have sufficient strength in order to resist external force.
- (3) You should adopt radiation structure to satisfy the temperature specification.
- (4) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the PS at high temperature and the latter causes circuit break by electro-chemical reaction.
- (5) Do not touch, push or rub the exposed PS with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment. Do not touch the surface of PS for bare hand or greasy cloth. (Some cosmetics deteriorate the PS)
- (6) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach the PS. Do not use acetone, toluene and alcohol because they cause chemical damage to the PS.
- (7) Wipe off saliva or water drops as soon as possible. Their long time contact with PS causes deformations and color fading.



	Data sheet status
Product specification	The data sheet contains final product specifications.

Limiting values

Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134). Stress above one or more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.

Application information

Where application information is given, it is advisory and dose not form part of the specification.

	Product Environmental certification
ROHS	
	REMARK

All The specifications listed in this document are guaranteed for module only. Post-assembled operation or component(s) may impact module performance or cause unexpected effect or damage and therefore listed specifications is not warranted after any Post-assembled operation.



2.2 Reliability test

	TEST	CONDITION	REMARK
1	High-Temperature Operation	T=40℃, RH=35%RH, For 240Hr	
2	Low-Temperature Operation	T = 0°C for 240 hrs	
3	High-Temperature Storage	T=50°C RH=35%RH For 240Hr	Test in white pattern
4	Low-Temperature Storage	T = -25°C for 240 hrs Test in white pattern	Test in white pattern
5	High Temperature, High- Humidity Operation	T=40°C, RH=90%RH, For 168Hr	
6	High Temperature, High- Humidity Storage	T=50°C, RH=90%RH, For 240Hr	Test in white pattern
7	Temperature Cycle	-25°C (30min)~60°C (30min),50 Cycle	Test in white pattern
8	Package Vibration	1.04G,Frequency : 20~200Hz Direction : X,Y,Z Duration: 30 minutes in each direction	Full packed for shipment
9	Package Drop Impact	Drop from height of 100 cm on Concrete surface Drop sequence:1 corner, 3edges, 6face One drop for each.	Full packed for shipment
10	UV exposure Resistance	765 W/m² for 168hrs,40°C	
11	Electrostatic discharge	Machine model: +/-250V,0Ω,200pF	

Actual EMC level to be measured on customer application.

Note1: Stay white pattern for storage and non-operation test.

Note2: Operation is black/white/red pattern , hold time is 150S.

Note3: The function, appearance ,opticals should meet the requirements of the test before and after the test.

Note4: Keep testing after 2 hours placing at 20° -25°C.



3. ELECTRICAL CHARACTERISTICS

3.1 ABSOLUTE MAXIMUM RATING

Table 3.1-1: Maximum Ratings

Symbol	Parameter	Rating	Unit	Humidity	Unit	Note
V_{CI}	Logic supply voltage	-0.5 to +6.0	V	-	-	
T_{OPR}	Operation temperature range	0 to 40	°C	45 to 70	%	Note 3.1-1
Tttg	Transportation temperature range	-25 to 60	°C	-	-	Note3.1-2
Tstg	Storage condition	0 to 40	°C	45 to 70	%	Maximum storage time: 5 years
-	After opening the package	0 to 40	°C	45 to 70	%	

Note 3.1-1: We guarantee the single pixel display quality for $0-35^{\circ}$ C, but we only guarantee the barcode readable for $35-40^{\circ}$ C. Normal use is recommended to refresh every 24 hours.

Note 3.1-2: Tttg is the transportation condition, the transport time is within 10 days for $-25^{\circ} \sim 0^{\circ}$ or $40^{\circ} \sim 60^{\circ}$.

Note 3.1-3: When the three-color product is stored. The display screen should be kept white and face up. In addition, please be sure to refresh the e-paper every three months.

3.2 DC CHARACTERISTICS

The following specifications apply for: VSS=0V, VCI=3.3V, $T_{OPR}=25^{\circ}$ C.

Table 3.2-1: DC Characteristics

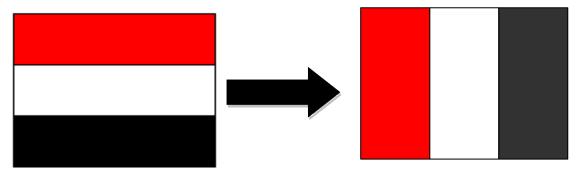
Symbol	Parameter	Test Condition	Applicable pin	Min.	Тур.	Max.	Unit
VCI	VCI operation voltage	-	VCI	2.2	3	3.7	V
VIH	High level input voltage	-	SDA, SCL, CS#,	0.8VDDIO	-	-	V
VIL	Low level input voltage	-	D/C#, RES#, BS1	-	-	0.2VDDIO	V
VOH	High level output voltage	IOH = -100uA	BUSY,	0.9VDDIO	-	-	V
VOL	Low level output voltage	IOL = 100uA			-	0.1VDDIO	V
Iupdate	Module operating current		-	-	2		mA
Isleep	Deep sleep mode	VCI=3.3V	-	-		3	uA

The Typical power consumption is measured using associated 25° C waveform with following pattern transition: from horizontal scan pattern to vertical scan pattern. (Note 3.2-1) .

- The listed electrical/optical characteristics are only guaranteed under the controller & waveform provided by Waveshare.
- Vcom value will be OTP before in factory or present on the label sticker.



Note 3.2-1 The Typical power consumption





3.3 Serial Peripheral Interface Timing

The following specifications apply for: VSS=0V, VCI=2.2V to 3.7V, T_{OPR} =25 $^{\circ}$ C

Write mode

Symbol	Parameter	Min	Тур	Max	Unit
fSCL	SCL frequency (Write Mode)			20	MHz
tCSSU	Time CS# has to be low before the first rising edge of SCLK	60			ns
tCSHLD	Time CS# has to remain low after the last falling edge of SCLK	65			ns
tCSHIGH	Time CS# has to remain high between two transfers	100			ns
tSCLHIGH	Part of the clock period where SCL has to remain high	25			ns
tSCLLOW	Part of the clock period where SCL has to remain low	25			ns
tSISU	Time SI (SDA Write Mode) has to be stable before the next rising edge of SCL	10			ns
tSIHLD	Time SI (SDA Write Mode) has to remain stable after the rising edge of SCL	40			ns

Read mode

Symbol	Parameter	Min	Тур	Max	Unit
fSCL	SCL frequency (Read Mode)			2.5	MHz
tCSSU	Time CS# has to be low before the first rising edge of SCLK	100			ns
tCSHLD	Time CS# has to remain low after the last falling edge of SCLK	50			ns
tCSHIGH	Time CS# has to remain high between two transfers	250			ns
tSCLHIGH	Part of the clock period where SCL has to remain high	180			ns
tSCLLOW	Part of the clock period where SCL has to remain low	180			ns
tSOSU	Time SO(SDA Read Mode) will be stable before the next rising edge of SCL		50		ns
tSOHLD	Time SO (SDA Read Mode) will remain stable after the falling edge of SCL		0		ns

Note: All timings are based on 20% to 80% of VDDIO-VSS

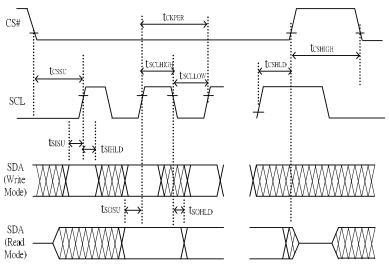


Figure 3.3-1: SPI timing diagram

3.4 Power Consumption

Parameter	Symbol	Conditions	TYP	Max	Unit	Remark
Panel power consumption during update	-	25℃	-	33	mAs	1
Deep sleep mode	-	25℃	-	3	uA	-

mAs=update average current×update time



3.5 MCU Interface

3.5.1 MCU interface selection

The display can support 3-wire/4-wire serial peripheral interface. In the Module, the MCU interface is pin selectable by BS1 pins shown in.

Table 3.5-1: MCU interface selection

BS1	MPU Interface
L	4-lines serial peripheral interface (SPI)
Н	3-lines serial peripheral interface (SPI) - 9 bits SPI

3.5.2 MCU Serial Peripheral Interface (4-wire SPI)

The 4-wire SPI consists of serial clock SCL, serial data SDA, D/C# and CS#,The control pins status in 4-wire SPI in writing command/data is shown in Table 3.5-2 and the write procedure 4-wire SPI is shown in Figue 3.5-2.

Table 3.5-2: Control pins status of 4-wire SPI

Function	SCL pin	SDA pin	D/C# pin	CS# pin		
Write command	↑	Command bit	L	L		
Write data	↑	Data bit	Н	L		

Note:

- (1) L is connected to VSS and H is connected to VDDIO
- (2) ↑ stands for rising edge of signal

In the write mode, SDA is shifted into an 8-bit shift register on each rising edge of SCL in the order of D7, D6, ... D0. The level of D/C# should be kept over the whole byte. The data byte in the shift register is written to the Graphic Display Data RAM (RAM)/Data Byte register or command Byte register according to D/C# pin.

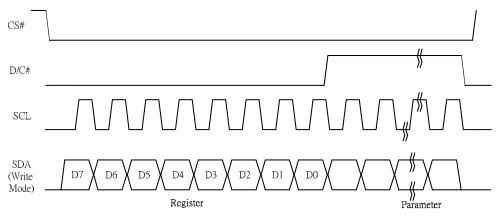


Figure 3.5-2: Write procedure in 4-wire SPI mode



In the Read mode:

- 1. After driving CS# to low, MCU need to define the register to be read.
- 2. SDA is shifted into an 8-bit shift register on each rising edge of SCL in the order of D7, D6, ... D0 with D/C# keep low.
- 3. After SCL change to low for the last bit of register, D/C# need to drive to high.
- 4. SDA is shifted out an 8-bit data on each falling edge of SCL in the order of D7, D6, \dots D0.
- 5. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

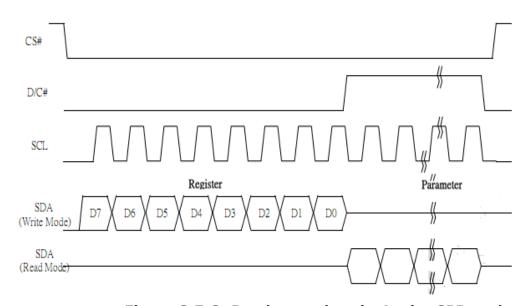


Figure 3.5-2: Read procedure in 4-wire SPI mode



3.5.3 MCU Serial Peripheral Interface (3-wire SPI)

The 3-wire SPI consists of serial clock SCL, serial data SDA and CS#. The operation is similar to 4-wire SPI while D/C# pin is not used and it must be tied to LOW. The control pins status in 3-wire SPI is shown in Table 3.5-3.

Table 3.5-3: Control pins status of 3-wire SPI

Function	SCL pin	SDA pin	D/C# pin	CS# pin
Write command	1	Command bit	Tie LOW	L
Write data	1	Data bit	Tie LOW	L

Note:

- (1)L is connected to V_{SS} and H is connected to V_{DDIO}
- (2)↑ stands for rising edge of signal

In the write operation, a 9-bit data will be shifted into the shift register on each clock rising edge. The bit shifting sequence is D/C# bit, D7 bit, D6 bit to D0 bit. The first bit is D/C# bit which determines the following byte is command or data. When D/C# bit is 0, the following byte is command. When D/C# bit is 1, the following byte is data. shows the write procedure in 3-wire SPI

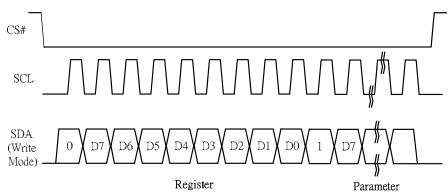


Figure 3.5-3: Write procedure in 3-wire SPI mode



In the Read mode:

- 1. After driving CS# to low, MCU need to define the register to be read.
- 2. D/C#=0 is shifted thru SDA with one rising edge of SCL
- 3. SDA is shifted into an 8-bit shift register on each $\,$ rising edge of SCL in the order of D7, D6, ... D0.
- 4. D/C#=1 is shifted thru SDA with one rising edge of SCL
- 5. SDA is shifted out an 8-bit data on each falling edge of SCL in the order of D7, D6, ... D0.
- 6. Depending on register type, more than 1 byte can be read out. After all byte are read, CS# need to drive to high to stop the read operation.

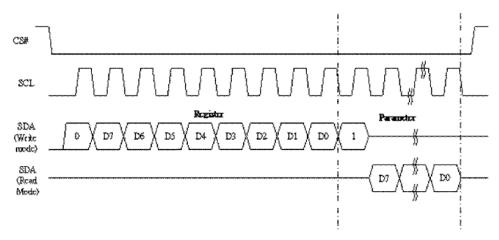
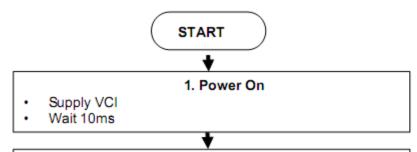


Figure 3.5-3: Read procedure in 3-wire SPI mode



4. Typical Operating Sequence

4.1 Normal Operation Flow



2. Set Initial Configuration

- Define SPI interface to communicate with MCU
- HW Reset
- SW Reset by Command 0x12
- Wait 10ms



3. Send Initialization Code

- Set gate driver output by Command 0x01
- Set display RAM size by Command 0x11, 0x44, 0x45
- Set panel border by Command 0x3C



4. Load Waveform LUT

- Sense temperature by int/ext TS by Command 0x18
- Load waveform LUT from OTP by Command 0x22, 0x20 or by MCU
- Wait BUSY Low



5. Write Image and Drive Display Panel

- Write image data in RAM by Command 0x4E, 0x4F, 0x24, 0x26
- Set softstart setting by Command 0x0C
- Drive display panel by Command 0x22, 0x20
- Wait BUSY Low



6. Power Off

- Deep sleep by Command 0x10
- Power OFF





5. COMMAND TABLE

O	R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description		
1	0	0	01	0	0	0	0	0	0	0	1				
1	0	1		A7	A6	A5	A4	A3	A2	A1	A0				
1	0	1		0	0	0	0	0	0	0	A8	20111101	B[2:0] = 000 [POR].		
CD-0 POR1, CG is the 1st agare output channel, gate output sequence is CGG,Gi, Gz, G3; CG,Gi, Gz, Gz, G199 CG,Gi, Gz, Gz, G199 CG,Gi, Gz, Gz, Gz, G199 CG,Gi, Gz, Gz, Gz, Gz, Gz, Gz, Gz, Gz, Gz, Gz	0	1		0	0	0	0	0	B2	B1	В0				
Colis the 1st gase output channel, gate output sequence is GLG, GLG, GLG, GLG, GLG, GLG, GLG, GLG															
													G0 is the 1st gate output channel, gate output sequence is		
B SM Change scanning order of gate driver. SM-0 POR1, G0, G1, G2, G3,199 SM-1, G0, G2, G4,													G1 is the 1st gate output channel, gate output sequence is		
Bight TB													*		
													B[0]: TB		
O															
0			<u>I</u>	1	1	1	l	l	1	<u>l</u>	<u> </u>		1,500.10.10.10.10.10.10.10.10.10.10.10.10.1		
1	0	0	03	0	0	0	0	0	0	1	1		Set Gate driving voltage		
0	0	1		0	0	0	A4	A3	A2	A1	A0		A[4:0] = 00h [POR]		
1													Von setting for 20 v = 00h [FOR] and 1/h		
1	0	0	04	l n	0	l n	l 0	l 0	1	10	Ιο				
			04												
1					 					_	_	_	B[7:0] = A8h [POR], VSH2 at 5V.		
Deep Sleep mode Control: A[1:0]: Description Deep Sleep Mode Deep Sleep Mode Deep Sleep Mode After this command initiated, the chip will enter Deep Sleep Mode, BUSY pad will keep output high. Remark: To Exit Deep Sleep mode, User required to send HWRESET to the driver Deep Sleep Mode, Busk pad will keep output high. Remark: To Exit Deep Sleep mode, User required to send HWRESET to the driver Define data entry sequence A[1:0] = DIP[1:0] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. Ou - Y decrement, X increment, 10 - Y increment, X increment, 11 - Y increment, X incre												Control			
Sleep mode A[1:0]: Description Downwall Mode [POR] Downw				<i>C1</i>	Co	C3	C4	C3	CZ	CI					
0	0	0	10	0	0	0	1	0	0	0	0	Deep	Deep Sleep mode Control:		
0 0 11 0 0 0 0 1 Data Entry Remark: To Exit Deep Sleep Mode, User required to send HWRESET to the driver 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0	1		0	0	0	0	0	0	A1	A0				
Sleep Mode, BUSY pad will keep output high. Remark: To Exit Deep Sleep mode, User required to send HWRESET to the driver Data Entry mode setting O 0 1 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0												mode			
Remark: To Exit Deep Sleep mode, User required to send HWRESET to the driver 0															
HWRESET to the driver Define data entry sequence A[2:0] = 011 [POR] Address automatic increment / decrement setting Address counter can be made independently in each upper and lower bit of the address. O - Y decrement, X decrement, 10 - Y increment, X decrement, 11 - Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction.															
0 0 11 0 0 0 0 1 Data Entry mode A[2:0] = 011 [POR] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 - Y decrement, X decrement, 10 - Y decrement, X decrement, 11 - Y increment, X increment, 11 - Y increment, X increment, 11 - Y increment, X increment, A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]															
0 1 0 0 0 0 A2 A1 A0 mode setting A[2:0] = 011 [POR] A[1:0] = ID[1:0] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 - Y decrement, X decrement, 01 - Y decrement, X increment, 10 - Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM=0, the address counter is updated in the X direction. [POR]			1	1	1	1	1	1				1			
A[1:0] = ID[1:0] Address automatic increment / decrement setting The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 —Y decrement, X decrement, 01 —Y decrement, X increment, 11 —Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]	0	0	11	0	0	0	1	0	0	0	1				
The setting of incrementing or decrementing of the address counter can be made independently in each upper and lower bit of the address. 00 – Y decrement, X decrement, 01 – Y decrement, X increment, 10 – Y increment, X decrement, 11 – Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]	0	1		0	0	0	0	0	A2	A1	A0		A[1:0] = ID[1:0]		
address counter can be made independently in each upper and lower bit of the address. 00 – Y decrement, X decrement, 01 – Y decrement, X increment, 10 – Y increment, X decrement, 11 – Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]															
00 – Y decrement, X decrement, 01 – Y decrement, X increment, 10 – Y increment, X decrement, 11 – Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]													address counter can be made independently in each upper		
01 – Y decrement, X increment, 10 – Y increment, X decrement, 11 – Y increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]															
11 –Y increment, X increment [POR] A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]													01 -Y decrement, X increment,		
A[2] = AM Set the direction in which the address counter is updated automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]															
automatically after data are written to the RAM. AM= 0, the address counter is updated in the X direction. [POR]													A[2] = AM		
AM= 0, the address counter is updated in the X direction. [POR]															
													AM= 0, the address counter is updated in the X direction.		
-,,,,,,,,,,													[POR] $AM = 1$, the address counter is updated in the Y direction.		



R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description		
0	0	12	0	0	0	1	0	0	1	0	SW RESET	It resets the commands and parameters to their S/W Res default values except R10h-Deep Sleep Mode	set	
												During operation, BUSY pad will output high.		
												Note: RAM are unaffected by this command.		
					T -		La			1 .	T			
0	0	20	0	0	1	0	0	0	0	0	Master Activation	Activate Display Update Sequence The Display Update Sequence Option is located at R22 BUSY pad will output high during operation. Us should not interrupt this operation to avoid corruption panel images.	ser	
0	0	21	0	0	1	1	0	0	0	1	Display	RAM content option for Display Update		
0	1	21	A7	A6	A5	A4	A3	A2	A1	A0	Update	A[7:0] = 00h [POR]		
0	1		A/	Ao	A3	A4	AS	AZ	AI	Au	Control 1	B[7:0] = 00h [POR] A[7:4] Red RAM option		
												0000 Normal		
												0100 Bypass RAM content as 0		
												1000 Inverse RAM content		
			В7	0	0	0	0	0	0	0		A[3:0] BW RAM option		
												0000 Normal		
												0100 Bypass RAM content as 0		
												1000 Inverse RAM content		
			ı				•			I	.			
0	0	22	0	0	1	0	0	0	1	0	Display	Display Update Sequence Option:		
0	1		A7	A6	A5	A4	A3	A2	A1	A0	Update Control 2	Enable the stage for Master Activation A[7:0]= FFh (POR)		
												Operating sequence Parameter (in Hex)		
												Enable clock signal 80		
												Disable clock signal 01		
												Enable clock signal →Enable Analog C0		
												Disable Analog		
												→ Disable clock signal 03		
												Enable clock signal →Load LUT with DISPLAY Mode 1 91		
												→Disable clock signal		
												Enable clock signal →Load LUT with DISPLAY Mode 2 99		
												→Disable clock signal		
												Enable clock signal →Load temperature value		
												→Load LUT with DISPLAY Mode 1		
												→Disable clock signal		
												Enable clock signal →Load temperature value		
												→Load LUT with DISPLAY Mode 2		
												→Disable clock signal Enable clock signal	\dashv	
												→Enable Analog		
												→Display with DISPLAY Mode 1 C7 →Disable Analog		
												→Disable OSC		
												Enable clock signal		
												→Enable Analog →Display with DISPLAY Mode 2 CF		
												→Disable Analog		



							,				+	
												→Disable OSC
												Enable clock signal
												→Enable Analog
												→Load temperature value
												→DISPLAY with DISPLAY Mode 1
												→Disable Analog →Disable OSC
												Enable clock signal
												→Enable Analog
												→Load temperature value
												→DISPLAY with DISPLAY Mode 2
												→Disable Analog
												→Disable OSC
0		1 24	I 0	1 0	1 4	1.0	I 0		I 0		T *** *.	Lac di
0	0	24	0	0	1	0	0	1	0	0	Write RAM	After this command, data entries will be written into the BW RAM until another command is written. Address
											(Black	pointers will advance accordingly
											White) /	For Write pixel:
											RAM 0x24	Content of Write RAM(BW) = 1 For Black pixel:
												Content of Write RAM(BW) = 0
												(),
0		1 26			1.						777.1.	
0	0	26	0	0	1	0	0	1	1	0	Write RAM	After this command, data entries will be written into the RED RAM until another command is written. Address
											(RED) /	pointers will advance accordingly.
											RAM 0x26	For Red pixel:
												Content of Write RAM(RED) = 1
												For non-Red pixel [Black or White]: Content of Write RAM(RED) = 0
	I.	ı								I		` ,
0	0	28	0	0	1	0	1	0	0	0	VCOM	Enter VCOM sensing conditions and hold for duration
											Sense	defined in 29h before reading VCOM value. The sensed VCOM voltage is stored in register
												The command required CLKEN=1 and ANALOGEN=1
												Refer to Register 0x22 for detail.
												BUSY pad will output high during operation.
0	0	29	0	0	1	0	1	0	0	1	VCOM	Stabling time between entering VCOM sensing mode
0	1				1		1			1	Sense	and reading acquired.
			0	1	0	0	A3	A2	A1	A0	Duration	A[3:0] = 9h, duration = 10s. VCOM sense duration = (A[3:0]+1) sec
	_1	1	1	1	1	1	1		1	1	I	
0	0	2A	0	0	1	0	1	0	1	1	Program	Program VCOM register into OTP
											VCOM	The command required CLKEN=1.
	1										OTP	Refer to Register 0x22 for detail. BUSY pad will output high during operation.
	1	1	1	I	I	1	l	1	1	1	1	1 DOO 1 pad will output high during operation.
0	0	2B	0	0	1	0	1	0	1	1	Write	This commend is used to see I will be a covered
0	1		0	0	0	0	0	1	0	0	Register for VCOM	This command is used to reduce glitch when ACVCOM toggle. Two data bytes D04h and D63h should be set for
0	1		0	1	1	0	0	0	1	1	Control	this command.
	II.	1		1	1	1	1			1	ı	1
0	0	2c	0	0	1	0	1	1	0	0	Write	Write VCOM register from MCU interface
0	1		A7	A6	A5	A4	A3	A2	A1	A0	VCOM register	A[7:0] = 00h [POR]
	1			1	1	1	1			1		i



R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command	Description		
0	0	2D	0	0	1	0	1	1	0	1	OTP	Read Register for Display Option:		
1	1		A7	A6	A5	A4	A3	A2	A1	A0	Register Read for	A[7:0]: VCOM OTP Selection (Command 0x37, Byte A)		
1	1		В7	В6	B5	B4	В3	B2	B1	В0	Display	B[7:0]: VCOM Register		
1	1		C7	C6	C5	C4	C3	C2	C1	C0	Option	(Command 0x2C) C[7:0]~G[7:0]: Display Mode		
1	1		D7	D6	D5	D4	D3	D2	D1	D0		(Command 0x37, Byte B to Byte F) [5 bytes]		
1	1		E7	E6	E5	E4	E3	E2	E1	E0		H[7:0]~K[7:0]: Waveform Version		
1	1		F7	F6	F5	F4	F3	F2	F1	F0		(Command 0x37, Byte G to Byte J) [4 bytes]		
1	1		G7	G6	G5	G4	G3	G2	G1	G0		[+ 0/03]		
1	1		H7	Н6	Н5	H4	Н3	H2	H1	Н0				
1	1		I7	I6	I5	I4	I3	I2	I1	10				
1	1		J7	J6	J5	J4	Ј3	J2	J1	J0				
1	1		K7	K6	K5	K4	K3	K2	K1	K0				
0	0	2E	0	0	1	0	1	1	1	0	User ID Read	Read 10 Byte User ID stored in OTP: A[7:0]]~J[7:0]: UserID (R38, Byte A and Byte J) [10		
1	1		A7	A6	A5	A4	A3	A2	A1	A0	Reau	bytes]		
1	1		В7	B6	B5	B4	В3	B2	B1	В0				
1	1		C7	C6	C5	C4	C3	C2	C1	C0				
1	1		D7	D6	D5	D4	D3	D2	D1	D0				
1	1		E7	E6	E5	E4	E3	E2	E1	E0				
1	1		F7	F6	F5	F4	F3	F2	F1	F0				
1	1		G7	G6	G5	G4	G3	G2	G1	G0				
1	1		H7	Н6	Н5	H4	Н3	H2	H1	Н0				
_	1		I7	I6	I5	I4	I3	I2	I1	10				
1			J7	J6	J5	J4	J3	J2	J1	J0				



R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command		Description	
0	0	38	0	0	1	1	1	0	0	0	Write	Write Register fo	=	
0	1		A7	A6	A5	A4	A3	A2	A1	A0	Register	A[7:0]]~J[7:0]: U	JserID [10 bytes]	
0	1		B7	B6	B5	B4	B3	B2	B1	B0	for User ID	Remarks: A[7:0]	~J[7:0] can be stored in OTP	
0	1		C7	C6	C5	C4	C3	C2	C1	C0				
0	1		D7	D6	D5	D4	D3	D2	D1	D0				
0	1		E7	E6	E5	E4	E3	E2	E1	E0				
0	1		F7	F6	F5	F4	F3	F2	F1	F0				
0	1		G7	G6	G5	G4	G3	G2	G1	G0				
0	1		H7	Н6	H5	H4	H3	H2	H1	H0				
0	1		I7	I6	15	I4	I3	I2	I1	10	1			
0	1		J7	J6	J5	J4	J3	J2	J1	J0	1			
			3,	30	35	31	33	32	31	30				
0	0	3C	0	0	1	1	1	1	0	0	Border	Selec	t border waveform for VBD	
0	1		A7	A6	A5	A4	0	A2	A1	A0	- Waveform Control		= C0h [POR], set VBD as HIZ.	
											Control	A[7:6]	[7:6] :Select VBD option Select VBD as	
													GS Transition, Defined in	
												00	A[2] and A[1:0]	
												01	Fix Level, Defined in	
												10	A[5:4] VCOM	
												11[POR]	HiZ	
												TI[TOK]		
												A [5:4] Fix Level	Setting for VBD	
												A[5:4]	VBD level	
												00	VSS	
												01	VSH1	
												10	VSL	
												11	VSH2	
												A[2] GS Transiti	on control	
												A[2]	GS Transition control	
													Follow LUT	
												00	(Output VCOM @ RED)	
												1	Follow LUT	
												1 11 01 GG T		
												A[1:0] GS Trans A[1:0]	ition setting for VBD VBD Transition	
												00	LUT0	
												11	LUT1	
												10	LUT2	
												11	LUT3	
R/W#	D/C#	Hex	D7	D6	D5	D4	D3	D2	D1	D0	Command		Description	
0	0	44	0	1	0	0	0	1	0	0	Set RAM	Specify the start/	end positions of the window address in	
0	1		0	0	A5	A4	A3	A2	A1	A0	X - address	the X direction b	y an address unit for RAM	
0	1		0	0	B5	B4	B3	B2	B1	В0	Start / End position	A[5:0]: XSA[5:0], XStart, POR = 00h B[5:0]: XEA[5:0], XEnd, POR = 15h		
						~ '	23				r	[2.0]. 122.2[0.0	a, —,	



0	0	45	0	1	0	0	0	1	0	1	Set Ram	Specify the start/end positions of the window address in
0	1		A7	A6	A5	A4	A3	A2	A1	A0	Y- address Start / End	the Y direction by an address unit for RAM A[8:0]: YSA[8:0], YStart, POR = 000h
0	1		0	0	0	0	0	0	0	A8	position	B[8:0]: YEA[8:0], YEnd, POR = 127h
0	1		В7	В6	B5	B4	В3	B2	B1	В0		
0	1		0	0	0	0	0	0	0	В8		
0	0	4E	0	1	0	0	1	1	1	0	Set RAM	Make initial settings for the RAM X address in the
0	1		0	0	A5	A4	A3	A2	A1	A0	X address counter	address counter (AC) A[5:0]: 00h [POR].
0	0	4F	0	1	0	0	1	1	1	1	Set RAM	Make initial settings for the RAM Y address in the
0	1		A7	A6	A5	A4	A3	A2	A1	A0	Y address counter	address counter (AC) A[8:0]: 000h [POR].
0	1		0	0	0	0	0	0	0	A8		



6. Temperature sensor operation

Following is the way of how to sense the ambient temperature of the module. First, use an external temperature sensor to get the temperature value and converted it into HEX format with below mapping table, then send command 0x1A with the HEX temperature value to the module thru the SPI interface.

The temperature value to HEX conversion is as follow:

- 1. If the Temperature value MSByte bit D11 = 0, then The temperature is positive and value (DegC) = + (Temperature value) / 16
- 2. If the Temperature value MSByte bit D11 = 1, then The temperature is negative and value (DegC) = \sim (2's complement of Temperature value) / 16

Table 6-1: Example of 12-bit binary temperature settings for temperature ranges

12-bit binary (2's complement)	Hexadecimal Value	TR Value [DegC]
0111 1111 1111	7FF	128
0111 1111 1111	7FF	127.9
0110 0100 0000	640	100
0101 0000 0000	500	80
0100 1011 0000	4B0	75
0011 0010 0000	320	50
0001 1001 0000	190	25
0000 0000 0100	004	0.25
0000 0000 0000	000	0
1111 1111 1100	FFC	-0.25
1110 0111 0000	E70	-25
1100 1001 0000	C90	-55



7. Optical characteristics

7.1 Specifications

Measurements are made with that the illumination is under an angle of 45 degrees, the detection is perpendicular unless otherwise specified.

T=25℃

SYMBOL	PARAMETER	CONDITIONS	MIN	ТҮР.	MAX	UNIT	Note
R	Reflectance	White	30	35	-	%	Note 7-1
Gn	2Grey Level	-	-	DS+(WS-DS)×n(m-1)	-	L*	-
CR	Contrast Ratio	-	10	15	-		-
IZ C	Black State L* value		-	13	14		Note 7-1
KS	Black State a* value		-	3	4		Note 7-1
WS	White State L* value		63	65	-		Note 7-1
D.C.	Red State L* value	Red	25	28	-		Note 7-1
RS	Red State a* value	Red	36	40	-		Note 7-1
Panel's life	-	0°C∼40°C		5years	-	-	Note 7-2
Donal	Image Update	Storage and transportation	-	Update the white screen	-	-	-
Panel	Update Time	Operation	-	Suggest Updated once a day	-	-	-

WS: White state, KS: Black State, RS: Red State

Note 7-1: Luminance meter: i - One Pro Spectrophotometer

Note 7-2: We don't guarantee 5 years pixels display quality for humidity below 45%RH or above 70%RH;

Suggest Updated once a day;

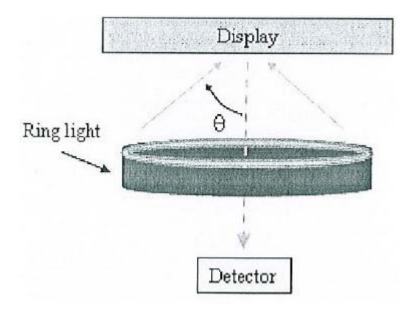


7.2 Definition of contrast ratio

The contrast ratio (CR) is the ratio between the reflectance in a full white area (R1) and the reflectance in a dark area (Rd)():

R1: white reflectance Rd: dark reflectance

CR = R1/Rd

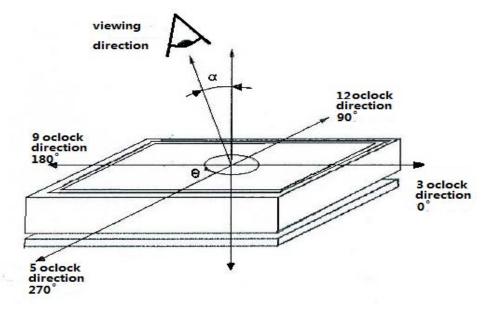


7.3 Reflection Ratio

The reflection ratio is expressed as:

R = Reflectance Factor white board $x (L_{center} / L_{white board})$

 $L_{\mbox{ center}}$ is the luminance measured at center in a white area (R=G=B=1) . $L_{\mbox{ white board}}$ is the luminance of a standard white board . Both are measured with equivalent illumination source . The viewing angle shall be no more than 2 degrees .

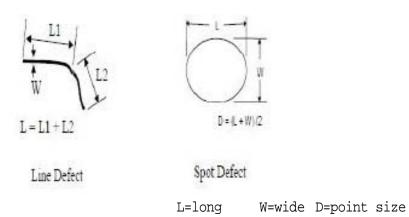




8. Point and line standard

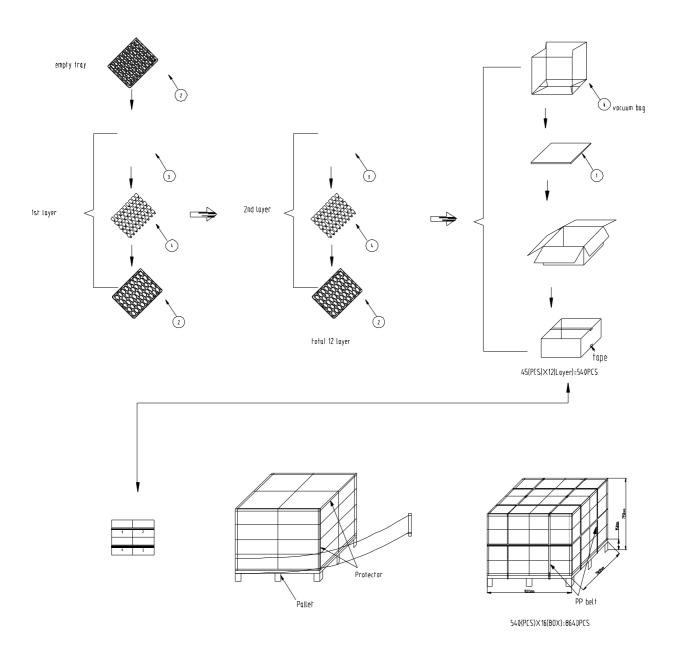
Shipment Inspection Standard						
Equipment: Electrical test fixture, Point gauge						
Outline dimension	37.32(H)×31.80(V) ×0.9(D)	Unit: mm	Part-A	Active area	Part-B	Border area
Environment	Temperature	Humidity	Illuminance	Distance	Time	Angle
	19℃~25℃	55% ±5% RH	800~1300Lux	300 mm	35Sec	
Defect type	Inspection method	Standard		Part-A		Part-B
Spot		D≤0.25 mm		Ignore		Ignore
	Electric Display	0.25 mm < D ≤ 0.4 mm		N≤4		Ignore
		D>0.4 mm		Not Allow		Ignore
Display unwork	Electric Display	Not Allow		Not Allow		Ignore
Display error	Electric Display	Not Allow		Not Allow		Ignore
Scratch or line defect(include dirt)	Visual/Film card	L≤2 mm, W≤0.2 mm		Ignore		Ignore
		2.0mm <l≤5.0mm, 0.2<w≤="" 0.3mm,<="" td=""><td colspan="2">N≤2</td><td>Ignore</td></l≤5.0mm,>		N≤2		Ignore
		L>5 mm, W>0.3 mm		Not Allow		Ignore
PS Bubble	Visual/Film card	D≤0.2mm		Ignore		Ignore
		0.2mm≤D≤0.35mm & N≤4		N≤4		Ignore
		D>0.35 mm		Not Allow		Ignore
	Visual/Film card	$X \leq 5$ mm, $Y \leq 0.5$ mm, Do not affect the electrode circuit, Ignore				
Side Fragment		Y Y				
Remark	1.Cannot be defect & failure cause by appearance defect;					
	2.Cannot be larger size cause by appearance defect;					
	L=long W=wide D=point size N=Defects NO					







9. Packing





10. Precautions

- (1) Do not apply pressure to the EPD panel in order to prevent damaging it.
- (2) Do not connect or disconnect the interface connector while the EPD panel is in operation.
- (3) Do not touch IC bonding area. It may scratch TFT lead or damage IC function.
- (4) Please be mindful of moisture to avoid its penetration into the EPD panel, which may cause damage during operation.
- (5) If the EPD Panel / Module is not refreshed every 24 hours, a phenomena known as "Ghosting" or "Image Sticking" may occur. It is recommended to refreshed the ESL / EPD Tag every 24 hours in use case. It is recommended that customer ships or stores the ESL / EPD Tag with a completely white image to avoid this issue
- (6) High temperature, high humidity, sunlight or fluorescent light may degrade the EPD panel's performance. Please do not expose the unprotected EPD panel to high temperature, high humidity, sunlight, or fluorescent for long periods of time.